





























The Most Mysterious



Draw 4 cards after all ladies have chosen

Complete Openness




(If revealed, the lady sees the entire hand. It cannot be boasted.)

Complete Openness



(If revealed, the lady sees the entire hand. It cannot be boasted.)

Reformed Criminal



Cancels:
Fleeing the Police,
Large Sack of Money,
Thief,
Ruby Engagement Ring,
Gold Pocket Watch
Shiny New Bicycles

Miraculous Medical Recovery



Cancels:
Bald Patch, Midget,
Only One Leg,
Poor Hygiene,
Stupid,
Ugly Face

Epiphany



Cancels:
Kicks Dogs,
Heavy Drinker,
Short Temper,
Thief

Bankrupt



Cancels:
All Wealth Cards

Ladies and Gentleman's Choice

Gentleman 1

Gentleman Actions:

- **BOAST:** Show everyone one card, then draw one card.
- **Change:** Discard one card face down, then draw two cards. You must do whatever necessary to make sure no one knows which card was discarded, even if you want them to know.
- **Woo:** Choose all ladies but one. Chosen ladies secretly show you a card. Draw one card.

Ladies and Gentleman's Choice

Gentleman 2

Gentleman Actions:

- **BOAST:** Show everyone one card, then draw one card.
- **Change:** Discard one card face down, then draw two cards. You must do whatever necessary to make sure no one knows which card was discarded, even if you want them to know.
- **Woo:** Choose all ladies but one. Chosen ladies secretly show you a card. Draw one card.



Lady's Choice

Gentleman

Gentleman Actions:

- **BOAST:**
Show everyone one card, then draw one card.
- **Change:**
Discard one card face down, then draw two cards. You must do whatever necessary to make sure The Catch(es) doesn't know which card was discarded, even if you want her to know.

Lady's Choice

Gentleman

Gentleman Actions:

- **BOAST:**
Show everyone one card, then draw one card.
- **Change:**
Discard one card face down, then draw two cards. You must do whatever necessary to make sure The Catch(es) doesn't know which card was discarded, even if you want her to know.



Ladies and Gentleman's Choice

Gentleman 3

Gentleman Actions:

- **BOAST:** Show everyone one card, then draw one card.
- **Change:** Discard one card face down, then draw two cards. You must do whatever necessary to make sure no one knows which card was discarded, even if you want them to know.
- **Woo:** Choose all ladies but one. Chosen ladies secretly show you a card. Draw one card.

Ladies and Gentleman's Choice

Gentleman 4

Gentleman Actions:

- **BOAST:** Show everyone one card, then draw one card.
- **Change:** Discard one card face down, then draw two cards. You must do whatever necessary to make sure no one knows which card was discarded, even if you want them to know.
- **Woo:** Choose all ladies but one. Chosen ladies secretly show you a card. Draw one card.

Lady's Choice: 3-5 Players

The Catch

The Catch Actions:

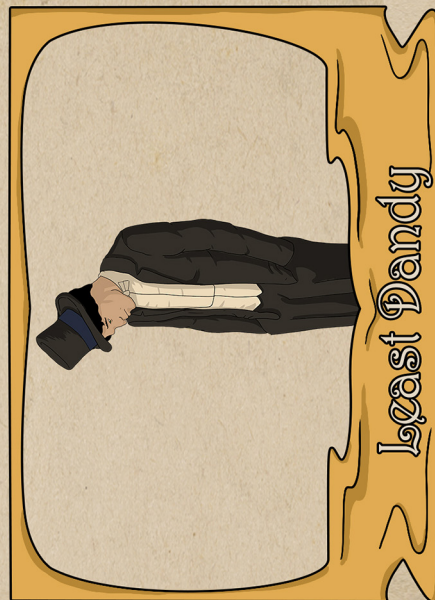
- **COURT:**
Choose a gentleman, then, in a 3/4/5 player game, randomly choose 2/3/4 cards to look at.
- **MARRY:**
Give all the love you have to give to a gentleman. He returns 1 love for each gentleman he is better than. If he is the best, he will also give true love from the supply. If he is the worst gentleman, he takes true love for himself.

Lady's Choice: 3-5 Players

This card is
not used
with fewer
than 6
players.

First Turn

Second Turn



lady's Choice: 6 Players

The First Catch

First Catch Actions:

- COURT: Choose a gentleman and randomly choose 4 cards to look at.
- MARRY: Give all the love you have to give to a gentleman. The second catch must take one court action and then give all the love she has to give to a gentleman you did not choose. Your gentleman returns 1 love for each gentleman he is better than. If he is the best, he will also give true love from the supply. If he is the worst gentleman, he takes true love for himself. The second catch's gentleman does the same for her.

lady's Choice

Gentleman

Gentleman Actions:

- BOAST: Show everyone one card, then draw one card.
- Change: Discard one card face down, then draw two cards. You must do whatever necessary to make sure The Catch(es) doesn't know which card was discarded, even if you want her to know.

lady's Choice

Gentleman

Gentleman Actions:

- BOAST: Show everyone one card, then draw one card.
- Change: Discard one card face down, then draw two cards. You must do whatever necessary to make sure The Catch(es) doesn't know which card was discarded, even if you want her to know.

Pandiest



Fourth Turn

Third Turn

lady's Choice: 6 Players

The Second Catch

Second Catch Actions:

- COURT: Choose a gentleman and randomly choose 4 cards to look at.
- MARRY: Give all the love you have to give to a gentleman. The first catch must give all the love she has to give to a gentleman you did not choose. Your gentleman returns 1 love for each gentleman he is better than. If he is the best, he also gives 1 true love from the supply. If he is the worst, he takes 1 true love and keeps it for himself. The first catch's gentleman does the same for her.

Least Dandy



Pandiest

3rd



Pandiest

2nd



